



## Creating and Connecting a Community

The Acceleration of Convergence



## **Consumer & School Facing Products**

#### **Consumer-facing B2C**











Fun English

**Fun Spanish** 

Fun German

**Fun French** 

**Fun Chinese** 

#### School-facing B2B







## **Consumer metrics**







## **Experience you can trust**

In classrooms since 2000



Online since 2006

In app stores since 2011





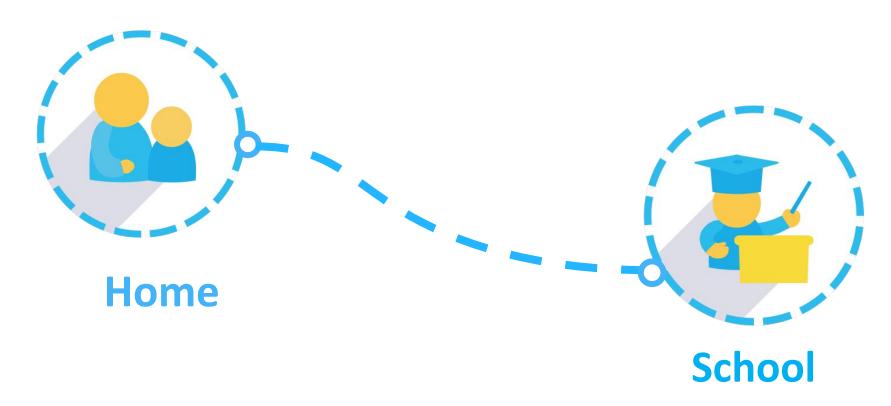
## The power of connected learning





Opening the classroom door to parents

## **Connected learning**





### **School closures**



**1,418,764,11** affected learners

82.5% of total enrolled students

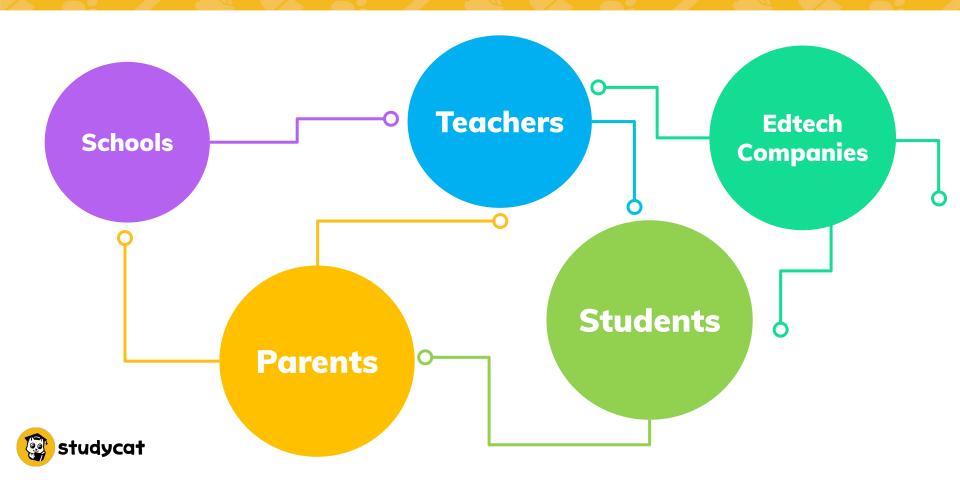
March 25

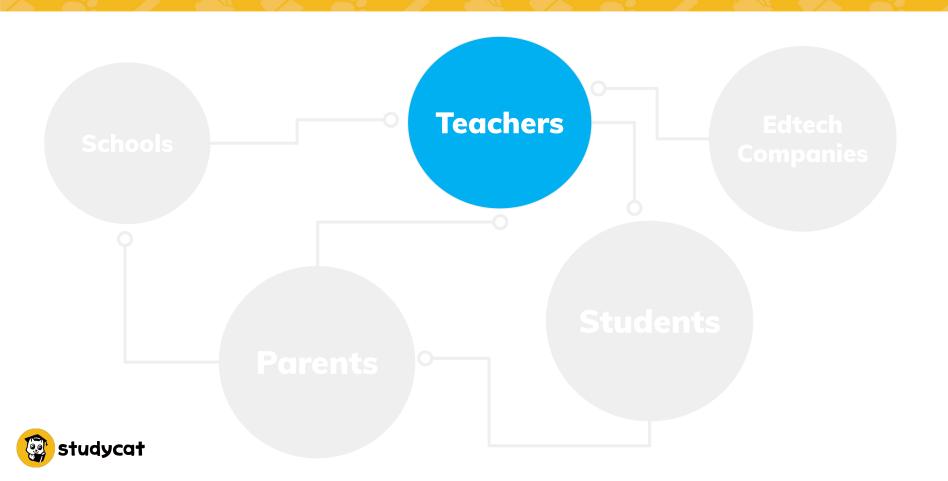


## **Acceleration of Convergence**



## Connecting





## **Teachers**

Not ready to adapt
Lack of training
Lack of flexibility in models

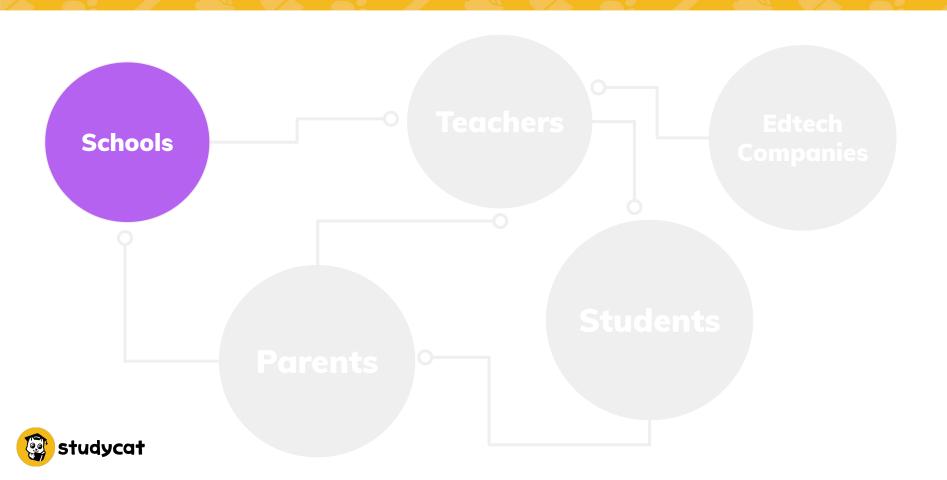
Began experimenting Looking for new approaches Upskilling

"It feels like being a new teacher again"

"It's really made me rethink my teaching"







## **Schools**

Underprepared
Focus on hardware over software
Focus on curriculum over learning
Closed doors

Reacted quickly
Willing to make mistakes
Experiment with new models
Open doors







## **Connected Learning**

Fun English for Schools connects homes and schools, providing data on learning while keeping students motivated and on task.

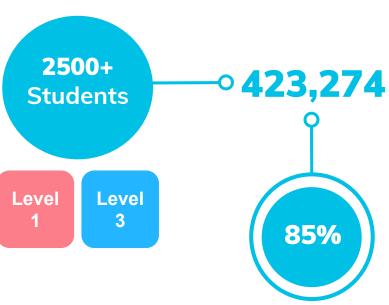




## Two Schools • Two Models

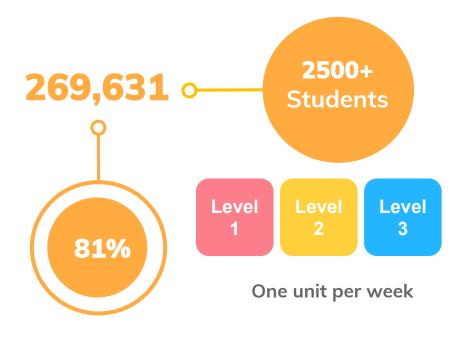






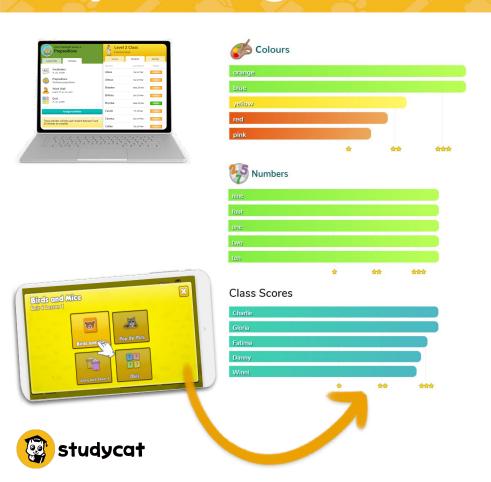
2 units per week

#### **Vietnam - April**





## **Empowering with learning data**



#### Learned Recently







bird







mouse

dog





rabbit

apple

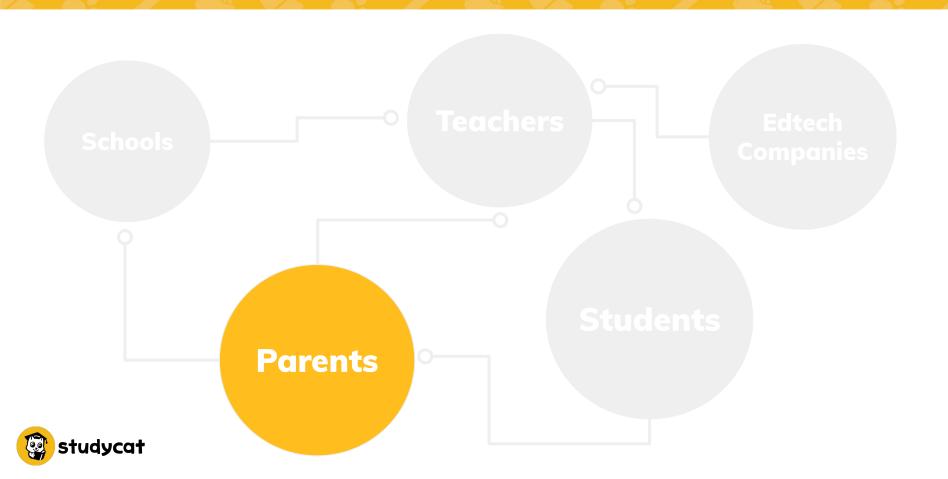


bike



# An increase in global language learning data will lead to optimized learning models





### **Parents**

Challenged & disrupted Frustrated at schools un with this app and it makes it easier to review the lesson Lack of knowledge It is a daily part of our evening routine now."

See their child's learning process Became aware of online & apps Raised expectations from schools







**Fun Spanish** 



**Fun German** 



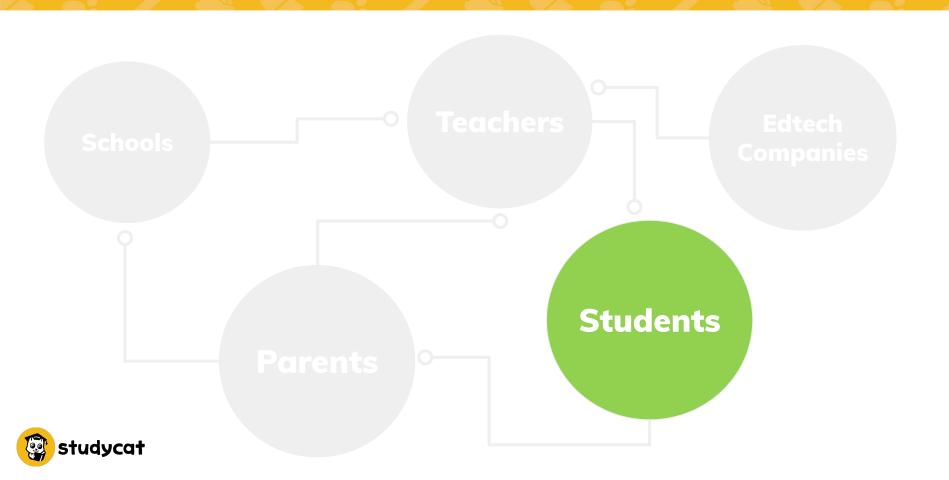
**Fun French** 



**Fun Chinese** 







## **Students**



Most adaptable
Parents more involved
Increased exposure
Opportunities for learning
Learning is relevant to share

Differentiation

**Intrinsic motivation** 

Game-based Learning



If you give children **opportunities** and **motivation** to learn, **they will learn** 

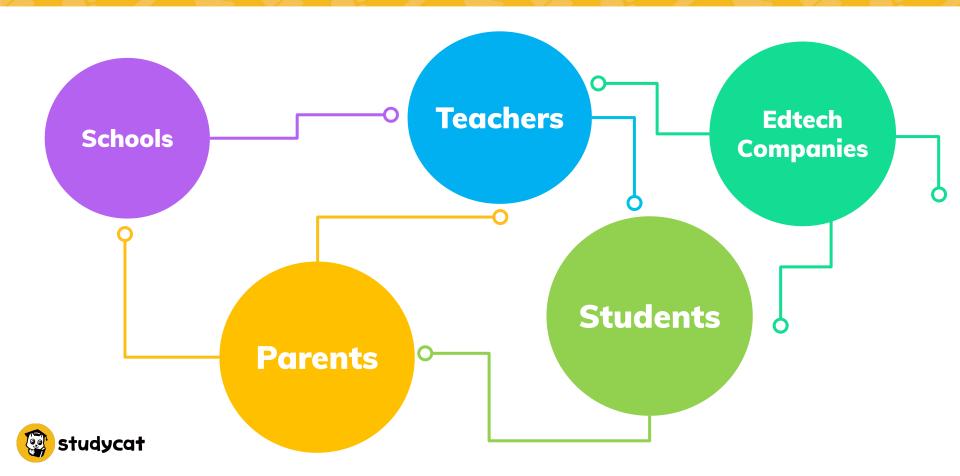






## Acceleration of the convergence of schools & home







## studycat.com

